

EAST Search History

EAST Search History (Prior Art)

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	5	("20020010780" "20020086732" "20020094870" "20040032876" "20040224769").PN.	US-PGPUB; USPAT; USOCR; FPFS; EPO; JPO	OR	ON	2008/10/24 23:37
S2	74	kirmse.in.	US-PGPUB; USPAT; USOCR; FPFS; EPO; JPO	OR	ON	2008/10/24 23:40
S3	501	blythe.in.	US-PGPUB; USPAT; USOCR; FPFS; EPO; JPO	OR	ON	2008/10/24 23:40
S4	33578	blythe.in. and game gaming	US-PGPUB; USPAT; USOCR; FPFS; EPO; JPO	OR	ON	2008/10/24 23:41
S5	52	blythe.in. and (game gaming)	US-PGPUB; USPAT; USOCR; FPFS; EPO; JPO	OR	ON	2008/10/24 23:41
S6	21	"6699125"	US-PGPUB; USPAT; USOCR; FPFS; EPO; JPO	OR	ON	2009/04/15 08:07
S7	1	"20020086732"	US-PGPUB; USPAT; USOCR; FPFS; EPO; JPO	OR	ON	2009/04/15 08:09
S8	26	"7240093" "5774673"	US-PGPUB; USPAT; USOCR; FPFS; EPO; JPO	OR	ON	2009/04/15 10:01

S9	1	"20040032876"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/04/15 13:24
S10	7	("20020010780" "20020086732" "20020094870" "20040032876" "20040224769" "5774673" "7240093").PN.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:09
S11	100	(game join progress SDK)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	AND	ON	2009/09/27 16:09
S12	100	(game join progress SDK) and @ad<="40040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	AND	ON	2009/09/27 16:10
S13	56	(game join progress SDK) and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	AND	ON	2009/09/27 16:10
S14	0	game and join near5 progress and SDK and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:11
S15	0	game and (join near15 progress) and SDK and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:11
S16	56	game and (join and progress) and SDK and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:11
S17	1435	(software with development with kit or SDK or DDK or driver with development with kit)and game	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:16
S18	1435	(software with development with kit or SDK or DDK or driver with development with kit) and game	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:17

S19	519	(software with development with kit or SDK or DDK or driver with development with kit) and game and @ad<="20030101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:18
S20	34	(software with development with kit or SDK or DDK or driver with development with kit) near10 (none no absence missing) and game and @ad<="20030101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:44
S21	0	((join log near10 (game MMORG RPG)) and (game near10 progress) and (software with development with kit or SDK or DDK or driver with development with kit) near10 (none no absence missing lack) and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:48
S22	0	((join log start begin near10 (game MMORG RPG)) and (game near10 progress) and (software with development with kit or SDK or DDK or driver with development with kit) near10 (none no absence missing lack) and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:48
S23	0	((join log start begin execute) near20 (game MMORG RPG)) and (game near10 progress) and (software with development with kit or SDK or DDK or driver with development with kit) near10 (none no absence missing lack) and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:49
S24	0	((join log start begin execute) near20 (game MMORG RPG)) and (game near30 progress) and (software with development with kit or SDK or DDK or driver with development with kit) near10 (none no absence missing lack) and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:49

S25	0	((join log start begin execute) near20 (game MMORG RPG)) and (software with development with kit or SDK or DDK or driver with development with kit) near10 (none no absence missing lack) and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:49
S26	2	((join log start begin execute) near30 (game MMORG RPG session)) and (software with development with kit or SDK or DDK or driver with development with kit) near10 (none no absence missing lack) and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:50
S27	2	((join log start begin execute) near30 (game MMORG RPG session)) and (software with development with kit or SDK or DDK or driver with development with kit) near20 (none no absence missing lack) and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:51
S28	2	((join log start begin execute) near30 (game MMORG RPG session on \$line)) and (software with development with kit or SDK or DDK or driver with development with kit) near20 (none no absence missing lack) and game and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:51
S29	390	((join log start begin execute) near30 (game MMORG RPG session on \$line)) and (software with development with kit or SDK or DDK or driver with development with kit) and @ad<="20040101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:51

S30	270	((join log start begin execute) near30 (game MMORG RPG session on \$line)) and (software with development with kit or SDK or DDK or driver with development with kit) and @ad<="20020101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 16:52
S31	9	("software development kit" or SDK or DDK or "driver development kit") and ((on \$line connection) adj5 status) and @ad<="20020101" and game	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 17:48
S32	47	("software development kit" or SDK or DDK or "driver development kit") and ((on \$line connection) adj5 status) and ((software applications games programs) near5 run\$5) and @ad<="20020101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/27 17:55
S33	58	(multi\$player MMORG RPG) and on\$line and (player user) near5 (log join) and (game near5 (execut\$3 run \$4)) and @ad<="20020101"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/28 07:46
S34	7	(multi\$player MMORG RPG) and on\$line and (player user) near5 (log join) and (game near5 (execut\$3 run \$4)) and @ad<="20020101" and (connection near5 status)	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/28 07:58
S35	1	"20020086732"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/28 12:20
S36	1	"20040032876"	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO	OR	ON	2009/09/28 13:03

EAST Search History (Interference)

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
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L1	10	(client first program automatically detect\$3 game second program detect\$3 (connection or status)).clm.	US-PGPUB; USPAT; UPAD	AND	ON	2010/11/25 10:25
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